Curriculum overview for parents and carers

Art and design

Summary of key Art and design learning for Reception to Year 6.

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	EYFS: Reception		
Drawing	**Marvellous marks** Exploring mark-making and the language of texture, children use wax crayons and chalk to make rubbings on different surfaces. They use felt tips to explore colour and pencils to create observational drawings of their faces.	**Autumn lesson**	**Autumn wreaths** Using natural items to create autumnal wreaths.
		Christmas lesson	**Salt dough decorations** Creating and decorating Christmas tree decorations.
Painting and mixed media	**Paint my world** Creating child-led paintings using fingers and natural items as tools, children learn that colours can be mixed and that paintings can be abstract or figurative. They make collages and explore different painting techniques to create splatter pictures.	**Winter lesson**	**Threaded snowflakes** Using threading skills to create snowflakes with pipe cleaners and beads.
		Spring lesson	**Suncatcher** Collecting flower petals to create card suncatchers.
Sculpture and 3D	**Creation station** Manipulating playdough and clay to make animal sculptures and their own creations, children begin to use language associated with forces: push, pull, twist, etc. They create natural landscape pictures using items they have found outdoors.	**Easter lesson**	**Egg threading** Threading coloured wool to create an egg pattern.
		Summer lesson	**Salt painting** Creating bold paintings in salt and paint.
Craft and design	**Let's get crafty** Focusing on process over product, children develop their cutting, threading, manipulation and joining skills. The unit culminates in designing a flower for a class flower garden.		

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	Year 1	Year 2
Drawing	**Make your mark** Developing observational drawing skills when exploring mark-making. Children use a range of tools, investigating how texture can be created in drawings. They then apply these skills to a collaborative piece using music as a stimulus. Artist inspiration: Bridget Riley and Zaria Forman.	**Tell a story** Using storybook illustration as a stimulus, children develop their mark-making skills to explore a wider range of tools and experiment with creating patterned surfaces to add texture and detail to drawings.
Painting and mixed media	**Colour splash** Exploring colour mixing through paint play, children use a range of tools and work on different surfaces. They create paintings inspired by the artists Clarice Cliff and Jasper Johns.	**Life in colour** Taking inspiration from the collage work of artist Romare Bearden, children consolidate their knowledge of colour mixing and create textures in paint using different tools. They make their own painted paper in the style of Bearden and then use it in the creation of a collage.
Sculpture and 3D	**Paper play** Creating simple three-dimensional shapes and structures using familiar materials, children develop their skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculpture inspired by the 'Tree of life' screen at the Sidi Saiyyed Mosque. Pupils may extend their learning to make a collaborative sculptural piece based on the art of Louise Bourgeois.	**Clay houses** Developing their ability to work with clay, children learn how to create simple thumb pots. They explore the work of sculptor Rachel Whiteread and apply her ideas using techniques such as cutting, shaping, joining and impressing into clay.
Craft and design	**Woven wonders** Learning fibre art skills such as plaiting, threading, knotting and weaving to create three-dimensional woven artworks inspired by artist Cecilia Vicuña. Children will develop skills such as measuring, choosing materials, and resilience in artistic creation.	**Map it out** Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. Their ideas are developed through the creative techniques of stained glass style, basic printing, and either felt making or creating art in relief.

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	Year 3	Year 4
Drawing	**Growing artists** Taking inspiration from botanical drawings and scientific plant studies by Charles Darwin and Carl Linnaeus, children then explore the techniques of artist Georgia O'Keefe to draw natural forms. They begin to develop an appreciation of the differences in drawing medium, scale and tonal shading.	**Power prints** Developing an awareness of composition, pupils experiment with different media and printmaking to learn how to enhance and develop drawings, using electrical items as a stimulus.
Painting and mixed media	**Prehistoric painting** Exploring prehistoric art, pupils recreate the style of cave artists using charcoal and natural pigments. They experiment with colour mixing, make their own paints and tools and create a large-scale artwork.	**Light and dark** Developing colour-mixing skills, using shades and tints to show form and create three dimensions when painting. Children learn about composition and plan their own still life to paint, applying their chosen techniques.
Sculpture and 3D	**Abstract shape and space** Exploring how shapes and negative spaces can be represented by three-dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro and Ruth Asawa.	**Mega materials** Exploring the way different materials can be shaped and joined, pupils learn about techniques used by artists Barbara Hepworth and Sokari Douglas-Camp and create their own sculptures.
Craft and design	**Ancient Egyptian scrolls** Learning about the way colour, scale and pattern influenced ancient Egyptian art, children explore the technique of papermaking to create a papyrus-style scroll. Children may also extend their learning to create a modern response by designing a 'zine' (a mini-book made from folding a single piece of paper).	**Fabric of nature** Using the flora and fauna of tropical rainforests as a starting point, children develop drawings through experimentation and textile-based techniques to a design a repeating pattern suitable for fabric.

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	Year 5	Year 6
Drawing	**I need space!** Developing ideas more independently, pupils consider the purpose of drawings as they investigate and evaluate how imagery was used in the 'Space race' that began in the 1950s. They combine collage and printmaking to work independently to generate, test, and refine ideas in their sketchbooks, leading to a final piece.	**Make my voice heard** Exploring how artists have conveyed messages from the Ancient Maya to modern-day street art. The children extend their understanding of how artists use imagery and symbols, and develop their drawing techniques of expressive mark making, tone, and the dramatic light and dark effect called 'chiaroscuro'.
Painting and mixed media	**Portraits** Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for developing their own unique self-portraits in mixed-media. Artists featured: Rembrandt, Van Gogh, Frida Kahlo, Chila Kumari Singh Burman and Njideka Akunyili Crosby.	**Artist study** Identifying an artist that interests them, children research the life, techniques and artistic intentions of that individual. Collecting ideas in their sketchbooks, planning for a final piece and working collaboratively, they present what they have learnt about the artist.
Sculpture and 3D	**Interactive installation** Using inspiration of historical monuments and modern installations, pupils plan, research and draw a sculpture to satisfy a design brief. They investigate scale, the display environment and possibilities for viewer interaction.	**Making memories** Creating a personal memory box, pupils reflect on their time at primary school, representing their memories through art using a range of materials and techniques and develop skills in planning, creating, and evaluating 3D sculptures.
Craft and design	**Architecture** Investigating the built environment through drawing and printmaking. Pupils learn about the work of architect Zaha Hadid, create their own building designs, present research on the artist Hundertwasser and explore ideas behind the symbolism of monument design.	**Photo opportunity** Exploring photography as a medium for expressing ideas, children investigate scale and composition, colour, and techniques for adapting finished images. They use digital media to design and create photographic imagery for a specific design brief.

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